

IMS 11-a-Side Football League

**Two social sport leagues allowing students to play regularly in competitive matches.
Matches will occur on AGP 3 between 12:00 – 17:00 on Wednesdays.**

Rules and Regulations:

1. Organisation

- The league is organised and delivered by Team Surrey in partnership with the University of Surrey Football Club. The league will be managed by the Team Surrey. Team Surrey will have the final say in the league as 'League Organisers'. -
- The following rules are subject to change in line with current Government and National Governing Body Guidelines.

2. Squad

1. The Squad may consist of between 11 to 15 players
2. All players are expected to register to take part in the league to enable Team Surrey to comply with Government guidance on track and trace.
3. A minimum of seven players must be present to play a match.
4. Once the captain has paid and registered their team, they will receive an email with instructions on how other team members are required to register.
5. The registration process for team members via the Playwaze app is free of charge and a one-time-only process.
6. It is the captain's responsibility to ensure all players are registered.
7. Random spot checks will take place during the running of the league. Teams with unregistered players face removal from the league.
8. Players who wish to play for more than one team must register with both teams and is up to the player's discretion who they play for should the two teams play together
9. A maximum of 2 BUCS players per squad.

3. Playing Rules:

- All playing rules are in line with the Football Associations for the current playing season as outlined in the '**IFAB Laws of the Game 2021-22**' document, available at [Laws of the game and FA rules \(thefa.com\)](https://thefa.com/laws-of-the-game).
- Exceptions for these are only for the limited cases listed below:
 - a. A referee will oversee each game who must be respected in line with the code of conduct, but teams must each provide a linesman who will always adhere to the rules of the game.
 - b. Matches will consist of 2 x 27.5-minute halves with a 5-minute halftime.
 - c. 3 points shall be awarded for a win, 1 for a draw, 0 for a loss.

- d. A team **forfeits** a game if they fail to turn up to play within 15 minutes of the start time.
 - e. Informed walkover – 24hrs notice (48hrs notice for weekend fixtures) is required for cancellation or rearrangement of fixtures, the cancellation should be given to the league organiser(s). Cancellations after this deadline will automatically result in a 3-0 win to the opponent. This is subject to the Sport Development Officers discretion.
 - f. Uninformed walkovers - no shows will not be tolerated, and walkovers awarded resulting in a 3-0 win to the opponent. Two no shows in the same league will result in removal.
 - g. Fixtures will **only** be rearranged due to facility clashes or adverse weather conditions, if this occurs matches will be rearranged at the end of the planned league dates.
 - h. Disciplinary procedures and penalties are explained in the 'IMS 11-a-side Football Disciplinary Procedure' document, available on the Team Surrey website. Here we take guidance from the IFAB document above yet will also incorporate the University of Surrey and Team Surrey procedures. Participants are reminded that if an offence is deemed to have breached the 'Rules and Regulations' or 'Code of Conduct' in a substantive enough manner, an 'on-field' penalty (i.e., cautioning, sin-binning or sending off) will be followed up by an off-field penalty after further investigation.
- Team Surrey and the league organisers would like to highlight **Law 5. Section 1. Safety** which states:
 - o 'All items of jewellery (necklaces, rings, bracelets earrings, leather bands, rubber bands, etc.) are forbidden and must be removed. Using tape to cover jewellery is not permitted.'
 - o 'If a player is wearing or using unauthorised/dangerous equipment or jewellery, the referee must order the player to:
 - Remove the item
 - Leave the field of play at the next stoppage if the player is unable or unwilling to comply'
 - We would also like to remind participants of **Law 5, Section 2. Compulsory Equipment** which entails:
 - o 'shinguards – these must be made of a suitable material to provide reasonable protection and covered by the socks'

4. Fixtures

- a. Fixtures will be generated via the Playwaze app at the league's starting point for all league weeks
- b. Captains are responsible for uploading the scores to the Playwaze app at the end of each match – this will need to be completed by the end of the day of the fixture date.

5. Requirements of a Captain

1. Each team must have no less than one 'Captain' who will make themselves known to the League Organisers through the Individual Expression of Interest form in the registration process.
2. The chosen Captain will be responsible for the majority of communications between the team and the League Organisers including, but not limited to, disseminating information regarding league fixtures, and reporting any incidents that may break any of the documents.

3. They are responsible for ensuring that the team payment is made to secure the team's position in a league and confirm registration.
4. It is their responsibility to ensure:
 - a. All players are signed up to the Playwaze app and are a member of their team's squad.
 - b. A teamsheet is published on Playwaze for their fixture no later than two hours before their stated kick-off time detailing all players that will be participating in that fixture.
 - c. Once the match has finished, the 'Home' team captain must upload the scorecard to Playwaze and the 'Away' team captain will need to email playsport@teamsurrey.co.uk with the score by the end of the date of the fixture.
 - d. That the Captain's report Microsoft Forms Survey is completed by the end of the fixture date.
 - e. Any bookings or individual goals are recorded on the scorecard on Playwaze.

6. League Position

- League position shall be decided upon:
 - i. Points obtained
 - ii. Goal difference
 - iii. Matches won

7. Disputes

Disputes shall be put to the League organiser and resolved. The league organiser's decision is final.

Any cancellations, queries or disputes are to be sent to the League Organisers via playsport@teamsurrey.co.uk

8. Conduct

Should a team, or players from a team, indulge in any actions that are deemed by the organisers to be detrimental to the good spirit of the league or a breach of the Code of Conduct document, the organisers are entitled to take whatever action is deemed appropriate as laid out in the IMS Disciplinary Procedure document. This may include, but is not limited to, suspension of players, loss of points or exclusion from the competition. Such penalties are subject to the approval of the League Organiser, whose decision is final.